



Sample assessment task	
Year level	2
Learning area	Technologies
Subject	Digital Technologies
Title of task	Art my world (van Gogh – <i>Sunflowers</i>)
Task details	
Description of task	Students use technology to take and manipulate photos to provide a future stimulus for drawing and painting
Type of assessment	Visual representations Video recording
Purpose of assessment	To assess students' ability to create and organise ideas, using different applications and ability to share information in a safe online environment
Assessment strategy	Visual representations Peer assessment/feedback
Evidence to be collected	<ul style="list-style-type: none"> Independent creation of a digital art piece, using the recommended apps and final submission through SeeSaw (application) Video
Suggested time	2 x 1 hour lessons
Content description	
Content from the Western Australian Curriculum	<p>Knowledge and understanding</p> <p>Digital systems Digital systems (hardware and software) are used for an identified purpose</p> <p>Processes and production skills</p> <p>Collecting managing and analysing data Present data using a variety of digital tools</p> <p>Digital implementation Share and publish information in a safe online environment, with known people</p> <p>Investigating and defining Explore design to meet needs or opportunities</p> <p>Evaluating Use simple criteria to evaluate the success of design processes and solutions</p> <p>Collaborating and managing Work independently, or collaboratively when required, to organise information and ideas to create and safely share sequenced steps for solutions</p>
Early Years Learning Framework (EYLF)	<p>Outcome 5: Children are effective communicators</p> <p>5.3 Children express ideas and make meaning using a range of media</p> <p>5.5 Children use information and communication technologies to access information, investigate ideas and represent their thinking</p>
Connected curriculum	<p>Visual Arts</p> <p>Exploring ideas and improvising with ways to represent ideas Experimentation with, and use of materials, media and/or technologies when creating artwork</p>

Task preparation	
Prior learning	Students have a beginning understanding of how to use an iPad to take photographs and manipulate photo manipulation applications
Assessment differentiation	Teachers should differentiate their teaching and assessment to meet the specific learning needs of their students, based on their level of readiness to learn and their need to be challenged. Where appropriate, teachers may either scaffold or extend the scope of the assessment tasks.
Assessment Task	
Assessment conditions	In-class activity (small group)
Resources	Tablets with painting and manipulation application software, e.g. Glaze, Sketches

Instructions for teacher

- Students work independently
- Together view an image of van Gogh's *Sunflower* and discuss:
 - Where
 - Why
 - Whenvan Gogh had the inspiration for the painting.
- Brainstorm what students see in nature that inspires them (colours, shapes, textures).
- Students use cameras/tablets to get up close to nature on a nature walk. Demonstrate how to use the macro lens on an iPad to get detailed images.
- Go on a nature walk to take and collect a series of images from the environment.
- Students select the *BEST* photograph to digitally manipulate.
- Demonstrate how to use different apps to manipulate and edit the photograph (e.g. Glaze, Sketches – or others with which you may be familiar).
- Students record the apps they used by writing them down on a note-taking page (digital or hard copy).
- Students share their finished edits via the app SeeSaw and seek other students' feedback on their work.



https://en.wikipedia.org/wiki/File:Vincent_van_Gogh_-_Sunflowers_-_VGM_F458.jpg

Sunflowers fourth version (yellow background)

1888

Vincent van Gogh

Instructions to students

STEP 1

- Your task is to become a nature detective just like van Gogh. You will need to use your artist's eye as well as the technology to find amazing things to observe in nature.
- Consider what you are looking for before you go on your nature walk: detail; size; colour; shape; textures.
- Nature walk

STEP 2

- Look through your photograph album. Delete any photographs you will not use.
- Select one photograph to work with in this session.
- Open the edit feature and use some of the tools to change your photograph (colour, brightness, crop, effects).
- Open the app GLAZE and select your photograph that you have already edited.
- Use the features in GLAZE to change your photograph into an artwork. Try a number of different effects and send any that you like to your WORKSHOP.
- Once you have decided on the one that you like, you can send it out to your Photo Gallery.

STEP 3

- Open the app Sketches (or other such app with layering features).
- You are now going to add your photograph as a LAYER in Sketches.
- Open the LAYER section of the app and add your photograph.
- Work on a second LAYER so as you will be able to remove your photograph at the end.
- Create your digital art piece, using your edited photograph in the background to guide your use of colours, shapes, textures, etc.

STEP 4

- You are ready to share your work with others.
- Send your work through the app SeeSaw.
- Write a reflection with your end product, sharing how you created your artwork. Include the following:
 - which apps did you use?
 - were they easy to use?
 - which had the most effect?
 - how long did it take you?
 - was there anything difficult?
 - what use do you think this process could have at your school?

Sample marking key

Explanation:

- For each question, there is a criterion-referenced marking key, which shows the type of response expected in order for students to gain the full range of marks within each question.
- The “Answers could include” section gives a sample of the sort of response that could be expected and how the mark allocation is made.

Description	Marks
Digital systems	
Comprehensively describes the process of the creation of the digital art.	3
Briefly describes the process of creation of the digital art.	2
Provides a limited description of the process of creation of the digital art.	1
Does not attempt the task.	0
Subtotal	3
<p>Answer could include, but are not limited to:</p> <p><i>Example of what the allocation of the marks would look like to demonstrate the components that would give a student full marks in a question.</i></p> <ul style="list-style-type: none"> • Describes how the photo editing feature was used • Describes how Glaze (or other) was used to change the photograph to an artwork • Describes how Sketches was used to recreate the image into own artwork 	<p>[1]</p> <p>[1]</p> <p>[1]</p>
Description	Marks
Collecting managing and analysing data	
Provides artwork with extended use of tools to provide detail (colour, shape, texture).	5–6
Provides artwork with some use of tools to provide detail (colour, shape, texture).	3–4
Provides artwork with limited use of tools to provide detail (colour, shape, texture).	1–2
Subtotal	6
<p>Answer could include, but are not limited to:</p> <p><i>Example of what the allocation of the marks would look like to demonstrate the components that would give a student full marks in a question.</i></p> <p>Experiments with a variety of colour (experiments with light/dark)</p> <p>Uses a variety of line (thick, thin)</p> <p>Uses different tools (basic)</p> <p>Experiments with different tools (brush, crayon, pen, airbrush)</p> <p>Experiments with texture possibilities</p>	<p>[1]</p> <p>[1]</p> <p>[1]</p> <p>[1]</p> <p>[1]</p>

Description	Marks
Digital implementation: Investigating and defining	
Confidently shares own work with others in an online environment, seeking feedback. Makes logical statements reflecting on how the process meets school needs.	3
Shares own work with others in an online environment, seeking feedback. Begins to makes statements reflecting on how the process meets a school need.	2
Attempts to share work with others in an online environment. Makes statements about the process that do not reflect its use or potential use (e.g. it's cool)	1
Does not share the tasks with peers	0
Subtotal	3
Total	12

ACKNOWLEDGEMENTS

Page 4 – image

van Gogh, Vincent. (1888). *Sunflowers* [Image]. Retrieved July, 2017, from https://en.wikipedia.org/wiki/File:Vincent_van_Gogh_-_Sunflowers_-_VGM_F458.jpg