Year 6 Syllabus

The syllabus is based on the requirement that all students will study at least two of the five Arts subjects from Pre-primary to Year 8. It is a requirement that students study a performance subject and a visual subject.

Year Level Description

In Year 6, students explore stories and ideas from different viewpoints. They explore how narrative structures and tension engage an audience.

Students continue to experiment with codes and conventions to persuade and engage an audience.

As students make and respond to media work, they describe how the codes and conventions of media communicate meaning. They examine the regulation and ethical behaviour in media. Students explore the factors that influence media in different cultures and times.

Making

IDEAS

Exploration of how narrative structures and tension engage an audience (ACAMAM062)

- Literacy
- Critical and creative thinking

Exploration of stories and ideas from different viewpoints (ACAMAM062)

Responding

Regulation and ethical behaviour in media, including the role of organisations and communities (ACAMAR065)

- Literacy
- Critical and creative thinking
- Personal and social capability
- 🛨 Ethical understanding
- Intercultural understanding

- Literacy
- Critical and creative thinking
- ★ Ethical understanding

SKILLS

Exploration and experimentation with the codes and conventions of media:

- technical (sequencing and editing images to support particular purposes; camera shots (close-up, mid-shot, long shot); camera angles (low angle, high angle, eye-level))
- symbolic (using costumes and props to represent people as fictional and/or non-fictional characters; manipulating familiar places to create fictional settings; manipulating natural light to enhance a shot; using body language to create meaning)
- audio (loudness and softness; music to convey a mood; sound

Factors that influence media in different cultures and times (ACAMAR065)

- Literacy
- Critical and creative thinking
- Personal and social capability
- ^c Intercultural understanding

Responses that involve describing how codes and narrative conventions communicate meaning, using media terminology (ACAMAR065)

- Literacy
- Critical and creative thinking
- Personal and social capability
- [©] Intercultural understanding

effects)

 written (selecting text to strengthen a viewpoint and engage an audience)

when producing media work (ACAMAM063)

- Literacy
- Information and Communication
 Technology (ICT) capability
- Critical and creative thinking

PRODUCTION

Uses narrative structures to create tension and engage an audience (ACAMAM064)

- Literacy
- Information and Communication
 Technology (ICT) capability
- Critical and creative thinking
- Personal and social capability

Uses different viewpoints in story making to engage an audience (ACAMAM064)

Protocols (permission for images and videos of individuals to be

used, use of borrowed materials) in media work (<u>ACAMAM060</u>)

Achievement standard

At Standard, students plan, produce and present media work for specific audiences and purposes, using codes and conventions of media for audience engagement. They explore how narrative structure, tension and different viewpoints engage an audience. Students use audio to convey mood and edit text appropriately to support the message. They use props, costumes and places to represent fictional and non-fictional characters and settings, and use body language to create meaning. Students follow some appropriate media protocols.

Students describe some factors that influence media in different cultures and times. They describe how the narrative, codes and conventions communicate meaning, using some media terminology.

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