Year 8 Syllabus learning area contacts:

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Year 8 Syllabus

The syllabus is based on the requirement that all students will study at least two of the five Arts subjects from Pre-primary to Year 8. It is a requirement that students study a performance subject and a visual subject.

Year Level Description

In Year 8, students are provided with opportunities to view media work within the context of the selected focus. Students build on media concepts from previous years, through expansion of the basic communication model to include new and emerging media technologies. They apply their understanding of intended audience, purpose and context in their productions and in their response to their own and others' media work. They explore current trends in how audiences use media.

Students begin to solve problems, work as a team, follow timelines and use processes and strategies to ensure safe and responsible use of media equipment.

Teachers are required to address knowledge and skills in Media Arts through **one** or more of the foci and media below. Other foci and media may be used in addition to teach knowledge and skills in Media Arts.

Media focus options: advertising (for example, billboard, 'junk' mail advertising, radio advertising), mass media (for example, blockbuster CGI film, specialist magazines, feature articles) or press (for example,

newsletters, news magazine, journalistic photography) and broadcasting (for example, news channels, special interest programs, interactive entertainment).

Students are expected to work within, or across, the following media in each year level: film, television, photography, print media, radio or online media.

Making

MEDIA LANGUAGES

Introduction to key terminology and technologies related to selected context and focus ([ACAMAM066](#))

- 🗎 Literacy
- ◎ Critical and creative thinking

Revision and expansion of the basic communication model to include the communication process of new and emerging media technologies ([ACAMAM066](#))

- 🗎 Literacy
- ⋮⋏ Information and Communication Technology (ICT) capability
- ◎ Critical and creative thinking

Codes and conventions of common media type, genre and/or style studied ([ACAMAM066](#))

Responding

ANALYSING AND REFLECTING ON INTENTIONS

The effectiveness of their own and others' media work for the intended audience, purpose and context ([ACAMAR072](#))

- 🗎 Literacy
- ◎ Critical and creative thinking
- ⇆ Ethical understanding
- ↻ Intercultural understanding

Media work from contemporary times to explore differing viewpoints ([ACAMAR072](#))

- 🗎 Literacy
- ◎ Critical and creative thinking
- ⇆ Ethical understanding
- ↻ Intercultural understanding

AUDIENCE

- Literacy
- Critical and creative thinking

Point of view for a specific audience in the context of the media type, genre and/or style studied (ACAMAM066)

- Literacy
- Critical and creative thinking
- Intercultural understanding

Narrative conventions in the context of the media type, genre and/or style studied (ACAMAM066)

- Literacy
- Critical and creative thinking
- Intercultural understanding

REPRESENTATION

Representation of ideas, issues or people in the media and the values they represent (consideration of stereotypes) (ACAMAM067)

- Literacy
- Critical and creative thinking
- Ethical understanding

The role of the audience (interests, values, expectations) in influencing the producer's selection process (selection, omission, emphasis) (ACAMAR072)

- Literacy
- Critical and creative thinking
- Intercultural understanding

Intended audiences for which media work is produced (ACAMAR071)

- Literacy
- Critical and creative thinking
- Intercultural understanding

Current trends in how audiences use media (ACAMAR072)

- Literacy
- Critical and creative thinking
- Intercultural understanding

⟳ Intercultural understanding

PRODUCTION

Controls and audience values influencing the production of media work ([ACAMAM070](#))

▤ Literacy

ⓒ Critical and creative thinking

⇌ Ethical understanding

SKILLS AND PROCESSES

Media production skills to integrate codes and conventions in media work for a specific purpose and meaning ([ACAMAM068](#))

⌁ Information and Communication Technology (ICT) capability

ⓒ Critical and creative thinking

⚑ Personal and social capability

⇌ Ethical understanding

⟳ Intercultural understanding

Awareness and safety when using technologies and resources ([ACAMAM069](#))

⌁ Information and Communication Technology (ICT) capability

- Personal and social capability
- Ethical understanding

Team skills and specific role responsibilities ([ACAMAM068](#))

- Information and Communication Technology (ICT) capability
- Personal and social capability
- Ethical understanding

Development of problem-solving skills ([ACAMAM068](#))

- Information and Communication Technology (ICT) capability
- Personal and social capability
- Ethical understanding

Production process using basic technical skills and processes, scripts, storyboards and layouts ([ACAMAM068](#))

- Information and Communication Technology (ICT) capability
- Personal and social capability
- Ethical understanding

Achievement standard

At Standard, students apply some media terminology. They replicate familiar codes and narrative conventions to make meaning, show awareness of genre and purpose and create point of view to appeal to an audience. Students depict representations of ideas, issues and people that reference values. They show some awareness of social and cultural sensitivity in media work by considering controls and audience values. Students apply planning processes, and select and safely use technology to create and edit planned media work, with mostly effective results. They fulfil most team responsibilities.

Students identify, in their own work and the work of others, aspects of media work in relation to audience, purpose and context. They identify some current trends in the ways audiences use media.

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