

Year 9 Syllabus

The syllabus is based on the requirement that in Years 9 and 10 the study of the Arts is optional.

Year Level Description

In Year 9, students are provided with opportunities to view media work from contemporary and past times to explore viewpoints from Australian and/or international media work. They consider the impact context and audience have on media work, and explore the impact of trends on how audiences use media.

Students extend and refine their skills and processes for problem-solving, working as a team, following timelines and using processes and strategies to ensure safe and responsible use of media equipment.

Teachers are required to address knowledge and skills in Media Arts through **one** or more of the foci and media below. Other foci and media may be used in addition to teach knowledge and skills in Media Arts.

Media focus options may be either Media Fiction (for example, TV fiction, comics and graphic novels, magazines) or Media Non-Fiction (for example, documentaries, news stories, current affairs stories).

Students are expected to work within, or across, the following media in each year level: film, television, photography, print media, radio or online media.

Making

MEDIA LANGUAGES

Introduction to key terminology and technologies related to selected

Responding

ANALYSING AND REFLECTING ON INTENTIONS

The impact of their own and others'


context and focus ([ACAMAM073](#))

 Literacy

 Critical and creative thinking

Codes and conventions for constructing meaning in the selected media type, genre and/or style studied ([ACAMAM073](#))

 Literacy

 Critical and creative thinking

Point of view for different audiences in the context of the media type, genre and/or style studied ([ACAMAM073](#))

 Literacy

 Critical and creative thinking

 Intercultural understanding

Media works that experiment with narrative conventions in the context of the media type, genre and/or style studied ([ACAMAM073](#))

 Literacy

 Critical and creative thinking

 Intercultural understanding

REPRESENTATION

media work for the intended audience, purpose and context ([ACAMAR078](#))

 Literacy

 Critical and creative thinking

 Ethical understanding

 Intercultural understanding

Media work from contemporary and past times to explore differing viewpoints in Australian media work and/or international media work ([ACAMAR079](#))

 Literacy

 Critical and creative thinking

 Ethical understanding

 Intercultural understanding

Media conventions, social and/or cultural beliefs and values that underpin representations in media work ([ACAMAR078](#))

 Literacy

 Critical and creative thinking

 Ethical understanding

 Intercultural understanding

AUDIENCE

Representation of ideas, issues or people in the media now, and/or in the past, and the values they represent (consideration of stereotypes) ([ACAMAM074](#))

📖 Literacy

🧠 Critical and creative thinking

⚖️ Ethical understanding

🌐 Intercultural understanding

PRODUCTION

Controls and audience values impacting the production context of media work ([ACAMAM077](#))

📖 Literacy

🧠 Critical and creative thinking

⚖️ Ethical understanding

🌐 Intercultural understanding

SKILLS AND PROCESSES

Media production skills to integrate codes and conventions in media work for a specific purpose, meaning and style ([ACAMAM075](#))

🔧 Information and Communication Technology (ICT) capability

Impact of intended audience on the producer's selections in choosing codes and conventions, styles, narrative, genre, representations, stereotypes, differing points of view and values ([ACAMAR078](#))

📖 Literacy

🧠 Critical and creative thinking

🌐 Intercultural understanding

Intended audience profile of specific media work ([ACAMAR078](#))

📖 Literacy

🧠 Critical and creative thinking

🌐 Intercultural understanding


Impact of current trends in how audiences use media ([ACAMAR079](#))

📖 Literacy

🧠 Critical and creative thinking

🌐 Intercultural understanding

 Critical and creative thinking

 Personal and social capability

 Ethical understanding


 Intercultural understanding

Independent awareness of safe production practices when using technologies and resources

([ACAMAM077](#))

 Information and Communication

Technology (ICT) capability

 Personal and social capability

 Ethical understanding

Team skills and specific role responsibilities ([ACAMAM076](#))

 Information and Communication

Technology (ICT) capability

 Personal and social capability

 Ethical understanding


Personal and group timelines and development of problem-solving skills ([ACAMAM076](#))

 Literacy

 Information and Communication

Technology (ICT) capability

 Critical and creative thinking

 Personal and social capability


Production process using appropriate technical skills and processes, scripts, storyboards and layouts ([ACAMAM075](#))

 Literacy

 Information and Communication

Technology (ICT) capability

 Critical and creative thinking

 Personal and social capability

Achievement standard

At Standard, students apply some media terminology specific to the task and chosen context. They use codes and narrative conventions appropriate to genre and purpose, construct meaning and create point of view to engage an audience. Students construct representations of ideas, issues and people that reflect values. They demonstrate social and cultural sensitivity in media work by observing controls and audience values. Students complete most required planning, and select and safely use technology to create and edit planned media work, with mostly effective results. Students apply some problem-solving processes and fulfil most personal and team timeline responsibilities.

Students describe, in their own work and the work of others, aspects, and some impact, of media work in relation to audience, purpose and context. They identify the impact of current trends on how audiences use media.

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